

ART AND DESIGN TECHNOLOGY

FACULTY

GRAPHICS SCHEME OF WORK

2015-16 – KS3/KS4/KS5

MR. J. LYNCH

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KS3 Graphics

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| <p><u>What will students learn/ what skills will they develop?</u> Year 7 British theme: Desk top calendar design project</p> <ul style="list-style-type: none"> • Develop understanding of basic design theory – focusing on balance • Develop understanding of the importance of accuracy, using rulers, sharp pencils, labelling, and annotations. • Develop their knowledge in logo & slogan • Develop their skills in designing a logo & slogan • Develop knowledge of a range of text arrangement styles • Develop skills in using Photoshop. • Develop skills in making a calendar prototype. • Develop skills in using snap blade knives. | <p><u>What will students learn/ what skills will they develop?</u> Year 8 China / Japan theme: CD slip case design</p> <ul style="list-style-type: none"> • Develop skills in analysing the work of other designers & existing products • Develop knowledge of design elements • Develop knowledge of text arrangement styles • Develop a design specification in response to client design brief & product analysis • Develop skills in drafts & refine ideas based analysis & research relating to the natural – cultural – architectural – historical dynamics of the themed area • Develop skills in safely use the tools, equipment, materials required to cut out & assemble their product. | <p><u>What will students learn/ what skills will they develop?</u> Year 9 America theme: Point of Sale Design</p> <ul style="list-style-type: none"> • Develop upon skills previously learnt in all media. • Develop knowledge of different types of artists and images relating to the topic of fantasy, including composition, selection, editing. • Develop client awareness and how to communicate initial ideas by working through a series of drafts based on a design. • Develop knowledge and understanding of properties of applying colour through the use of water paints. • Develop knowledge and understanding of properties of blending colours with coloured pencils. • Develop their knowledge and understanding of how images are enhanced by the use of typography. • Develop their knowledge of contextual resources to design and develop work. • Develop their knowledge of Photoshop. |
| <p>Literacy Students provide oral and written evaluation of their work. Develop a manga story board. Students develop speaking and listening skills. The promotion of independent research allows students to develop ideas in depth. Reading enriches their subject knowledge and technical vocabulary. Students use the correct technical language. Key terms are taught explicitly.</p> | <p>SMSC Graphics draws on whole world cultures and historically significant work. Students develop their cultural awareness and understanding and they learn to appreciate the value of differences and similarities. In these particular projects, students develop understanding of British and Chinese cultures. Collaborative and cooperative work allows students to develop respect for the abilities of each other.</p> | <p>safety Safe practice is reinforced in every lesson. General safety rules are always rigorously enforced for the protection of the individual students and staff. Safety is continually taught through talks and demonstrations.</p> <p>British Values; Life in Britain Students will become aware of other continents and society's showing Tolerance and understanding of their own and other world cultures.</p> <p>Year 7 United Kingdom</p> <p>Year 8 China</p> <p>Year 9 the Americas</p> |
| <p>Assessment Each unit of work is marked to the school new system of assessment without levels. Students also evaluate their work and progress and respond to feedback. Students are expected to correct their own work and respond to teacher comments using the school assessment proforma. Building on relevant skills or research, Individual pieces of work are formatively marked following the school's assessment policy to provide constant feedback and progression.</p> | <p>Numeracy Students deal with measurement, shape, dimensions.</p> | |

KS4 Graphics

What will students learn/ what skills will they develop?

Year 10

Issue based Graphic novel project

Year 10 students will have a five hour exam in June and will have approximately eight weeks to prepare for their test

- Students develop knowledge of Graphic novel artists.
- Students develop their skills in working with a broad range of mixed media focussing on collage and good quality visual responses.
- Students develop their skills in pencil drawing from a photograph.
- Students develop their knowledge of different artists.
- Students develop knowledge in typography.

Assessment

The examination board is Edexcel.

The examination board is Edexcel.

60% course work / 40% exam unit – Theme set by examination board

All assessments relate to the assessment objectives within the GCSE mark scheme.

Students are assessed on composition quality of annotation and visual responses.

The work is project based (except for the end-of-year test) with home-study building on relevant skills or research. Individual pieces of work are formatively marked following the school's assessment policy to provide constant feedback and progression.

Students are expected to correct their own work and respond to teacher comments using the school assessment proforma.

Literacy

Students provide oral and written evaluation of their work, annotate artists' work.

Students develop speaking and listening skills.

The promotion of independent research and design development allow students to develop ideas in depth.

Reading enriches their subject knowledge and technical vocabulary.

Students use the correct technical language. Key terms are taught explicitly.

What will students learn/ what skills will they develop?

Year 11 – Theme: Google Logo Design project until January 31st 2015. Exam theme will be sent by the exam board and given to students in the week of February 2nd 2015

- Students develop skills in designing a logo.
- Students develop knowledge of 4 different artists.
- Students will learn how to create their own Graphic novel page.
- Students develop their knowledge and skills in assemblage and darkroom, digital photography, Lino Print, acrylic painting on canvas, dry point printing and using Photoshop.

SMSC

Graphics draws on whole world cultures and historically significant work. Students develop their cultural awareness and understanding and they learn to appreciate the value of differences and similarities. Collaborative and cooperative work allows students to develop respect for the abilities of each other.

British Values; Life in Britain

Students will become aware of other continents and society's showing Tolerance and understanding of other world cultures. Students will be encouraged to show empathy and understanding on a chosen issue that is particularly connected to modern British life through a graphic novel project.

Numeracy

Measuring Shape dimensions

Students will use the grid method. Using mathematical "Scale Factor" to work out percentages. Also used in Photoshop.

KS5 Graphics

What will students learn/ what skills will they develop?

Year 12– Theme: Fantasy project until January 31st 2015. Exam theme will be sent by the exam board and given to students in the week of February 2nd 2015

Students develop their skills in a range of media of their choice – 2D and 3D

- Working in 2D
- Photography (Digital and Film)
- Drawing (Pen, Pencil and Charcoal)
- Painting (Oil, Acrylic, Gouache, Ink and Watercolour)
- Printmaking (Lino-cut, Etching and Relief Printing)
- Words/Typography (Poetry, Text works)
- Photoshop
- 3D media
- Clay
- Wire / chicken wire
- Modroc
- Mixed media (Collage, Assemblage)

Students develop their skills in using Colour, typography (the type face and how it is applied) and composition.

Students develop their skills in observational drawings of objects and scenes relating to their chosen topic.

Students develop knowledge and skills in using Photoshop.

Students develop their knowledge of 3 different artists.

What will students learn/ what skills will they develop?

Yr13 Theme: Issue based project until January 31st 2015. Exam theme will be sent by the exam board and given to students in the week of February 2nd 2015

Issue based graphic design

Students further develop their skills in a range of media of their choice – 2D and 3D

- Working in 2D
- Photography (Digital and Film)
- Drawing (Pen, Pencil and Charcoal)
- Painting (Oil, Acrylic, Gouache, Ink and Watercolour)
- Printmaking (Lino-cut, Etching and Relief Printing)
- Words/Typography (Poetry, Text works)
- Photoshop
- 3D media
- Clay
- Wire / chicken wire
- Modroc
- Mixed media (Collage, Assemblage)

Students develop their skills in using Colour, typography (the type face and how it is applied) and composition.

Students develop their skills in observational drawings of objects and scenes relating to their chosen topic.

Students develop knowledge and skills in using Photoshop.

Students develop their knowledge of different artists.

Literacy

Students annotate their work.

Students write a 500-1000 words dissertation.

Students write an evaluation of their final work.

Students provide oral and written evaluation of their work, annotate artists' work.

Students develop speaking and listening skills.

The promotion of independent research and design development allow students to develop ideas in depth. Reading enriches their subject knowledge and technical vocabulary.

Students use the correct technical language. Key terms are taught explicitly.

Numeracy

Students deal with measurement, symmetry, proportion, scale, shape, rotation, perspective.

Calculate percentages

Safety

Safe practice is reinforced in every lesson. General safety rules are always rigorously enforced for the protection of the individual students and staff. Safety is continually taught through talks and demonstrations.

British Values; Life in Britain

Students will become aware of other continents and society's showing Tolerance and understanding of other world cultures. Students will be encouraged to show empathy and understanding on a chosen issue that is particularly connected to modern british life.

SMSC

Year 13 project is based on social or economic issues. Graphic Design draws on whole world cultures and historically significant work. Students develop their cultural awareness and understanding and they learn to appreciate the value of differences and similarities. Collaborative and cooperative work allows students to develop respect for the abilities of each other.

Assessment

The examination board is Edexcel.

60% course work / 40% exam unit – Theme set by examination board

Students are assessed on composition quality of annotation and visual responses.

The work is project based (except for the end-of-year test) with home-study

building on relevant skills or research, Individual pieces of work are formatively

Marked following the school's assessment policy to provide constant feedback and progression.

Students are expected to correct their own work and respond to teacher comments using the school assessment proforma.

